## World Archery Mixed Team - Single Detail and Head to Head

Description: 6 dozen arrows at 70 m or 50 m . Approximately 45 minutes practice, shot in ends of 6 s in 4 minutes

Venue:
Date:
Number of Targets:
Judges:

Face Size: 122 cm / 80 cm
Scoring: 10 zone scoring
Inner Ten: Inner 10 is scored as an X by all
Countdown Clock Settings: 10 secs, 220 secs, 250 secs

| PRACTICE |  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | AB | CD | AB | CD | AB | CD | AB | CD | AB | CD |
| 2 | 10 sec |  |  |  |  |  |  |  |  |  |  |
| 1 | 4 min |  |  |  |  |  |  |  |  |  |  |
| 3 |  |  |  |  |  |  |  |  |  |  |  |


| $\mathbf{7 0 M} / \mathbf{5 0 M}$ |  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | AB | CD | AB | CD | AB | CD | AB | CD | AB | CD | AB | CD |  |
| $\mathbf{2}$ | $\mathbf{1 0} \mathbf{~ s e c}$ |  |  |  |  |  |  |  |  |  |  |  |  |
| $\mathbf{1}$ | $\mathbf{4} \mathbf{~ m i n}$ |  |  |  |  |  |  |  |  |  |  |  |  |
| $\mathbf{3}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |

## Additional Warm Up or Practice Sessions

Pass Name:

| PRACTICE | 1 | 2 | 3 | 4 | 5 | 6 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | AB | CD | AB | CD | AB | CD |  |
| $\mathbf{2}$ | $\mathbf{1 0} \mathbf{~ s e c}$ |  |  |  |  |  |  |
| $\mathbf{1}$ | $80 \mathbf{~ s e c}$ |  |  |  |  |  |  |
| $\mathbf{3}$ |  |  |  |  |  |  |  |

Pass Name:

| PRACTICE | 1 | 2 | 3 | 4 | 5 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | AB | CD | AB | CD | AB | CD |
| $\mathbf{2}$ | $\mathbf{1 0 ~ s e c ~}$ |  |  |  |  |  |
| $\mathbf{1}$ | 80 sec |  |  |  |  |  |
| $\mathbf{3}$ |  |  |  |  |  |  |

Pass Name:

| PRACTICE | 1 | 2 | 3 | 4 | 5 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | AB | CD | AB | CD | AB | CD |
| $\mathbf{2}$ | $\mathbf{1 0} \mathbf{~ s e c}$ |  |  |  |  |  |
| $\mathbf{1}$ | 80 sec |  |  |  |  |  |
| $\mathbf{3}$ |  |  |  |  |  |  |

Pass Name:

| PRACTICE | 1 | 2 | 3 | 4 | 5 | 6 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | AB | CD | AB | CD | AB | CD |  |
| $\mathbf{2}$ | $\mathbf{1 0} \mathbf{~ s e c}$ |  |  |  |  |  |  |
| $\mathbf{1}$ | $\mathbf{8 0} \mathbf{~ s e c}$ |  |  |  |  |  |  |
| $\mathbf{3}$ |  |  |  |  |  |  |  |

## Four Sets/Ends of 4 Arrows

## Description:

Recurve/Barebow - Up to 4 Sets of 4 arrows ( 2 per archer), shot in 80 seconds. The first Team to 5 set points wins the set
Ties: 2 Arrows (1 per archer), shot in 40 seconds. The highest score wins, if this is tied measure the arrow nearest the middle, if this is tied measure the $2^{\text {nd }}$ arrow nearest the middle
Compound - 4 Ends of 4 arrows (2 per archer), shot in 80 seconds. The highest score wins. 2 faces are used, there should be 2 arrows in each face. If there are more than 2 arrows in a face, then treat as you would Indoor scoring Ties: 2 Arrows (1 per archer), shot in 40 seconds. The highest score wins, if this is tied measure the arrow nearest the middle, if this is tied measure the $2^{\text {nd }}$ arrow nearest the middle. 1 face in the middle of the boss

Pass Name: $\qquad$

| 4 ARROW ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  | 40 secs |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name: $\qquad$

| 4 ARROW ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  | 40 secs |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name: $\qquad$

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | TIE |
| 2 | 10 sec |  |  |  |  |
| 1 | 80 sec |  |  |  |  |
| 3 |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS | 1 | 2 | 3 | 4 | TIE |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name: $\qquad$

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | TIE |
| 2 | 10 sec |  |  |  |  |
| 1 | 80 sec |  |  |  |  |
| 3 |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS | 1 | 2 | 3 | 4 | TIE |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name: $\qquad$

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | TIE |
| 2 | 10 sec |  |  |  |  |
| 1 | 80 sec |  |  |  |  |
| 3 |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS | 1 | 2 | 3 | 4 | TIE |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name: $\qquad$

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | TIE |
| 2 | 10 sec |  |  |  |  |
| 1 | 80 sec |  |  |  |  |
| 3 |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS | 1 | 2 | 3 | 4 | TIE |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

Pass Name:

| 4 ARROW <br> ENDS |  | 1 | 2 | 3 | 4 | TIE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 40 secs |  |
| 2 | 10 sec |  |  |  |  |  |
| 1 | 80 sec |  |  |  |  |  |
| 3 |  |  |  |  |  |  |

