

The principles of scoring are the same on all multi-spot faces. Once you have the principles set, then the rest follows easily.

Indoor Scoring

- 1. Remember that there are no X's scored Indoors, and that Compounds use the Inner 10, as their 10 ring.
- 2. Arrow Size some archers will now start using large arrows, the maximum diameter for arrow shafts is 9.3mm, and for the pile (point) is 9.4mm (except for Longbows).
- 3. Scoring on triple spot faces when an archer makes a mistake on a triple spot face the following process must be used
 - a. Work out the value of each arrow so for example if an archer has more than one arrow in a face, then you would score the lowest scoring arrow, and the other arrow(s) would be recorded as a Miss
 - Reduce to the correct number of arrows so if an archer has shot more than 3 arrows in that end, then the lowest 3 are scored

c. Apply any penalties – so if an archer shot an arrow before or after time, the highest scoring arrow is written down, then crossed out and replaced with a Miss, this way the original score is preserved, in case of an appeal or problem

4. Examples

a.

- i. Top face 9
- ii. Middle face 10 and 8
- iii. Bottom face nothing

In this case you would record a score of 9, 8, M The archer has shot two arrows in the middle face, so the 8 is scored (as it is lowest) and the 10 becomes a Miss. This gives three values of 9, 8, M

Shot	10	9	8	М
Scored	\nearrow	9	8	М







b.

- i. Face 1 9
- ii. Face 2 10 and 8
- iii. Face 3 10

In this case you would record a score of 9, 8, M

The archer has shot two arrows in face 2, so the 8 is scored (as it is lowest) and the 10 becomes a Miss

This leaves you with the values of 10, 9, 8, M. Because the archer has shot more than 3 arrows, you score the lowest 3. This gives the final value of 9,

8, M

Shot	10	9	8	М
Scored	X	9	8	М



If you ever come across a situation like this, it is a good idea to write down all the scores, return to basics, work out the score, and then talk the archer through how you arrived at their final score, this way they can see how you worked it out and be re-assured that your decision is correct. It will also help educate the archer in case it ever happens again. And don't be afraid to ask another Judge if you are not sure, we are all here to support each other.

REMEMBER

- 1. Work out the value of each arrow
- 2. Reduce to the correct number of arrows lowest 3 or 5 are scored
- 3. Apply any penalties

That's all there is to it!

Preserve Score of all Arrows				
Score Lowest correct number				
Apply any penalties				
Final Score				





f.

- i. Face 1 9
- ii. Face 2 10 and 8
- iii. Face 3 10

In this case you would record a score of 9, 8, M

The archer has shot two arrows in face 2, so the 8 is scored (as it is lowest) and the 10 becomes a Miss

This leaves you with the values of 10, 9, 8, M. Because the archer has shot more than 3 arrows, you score the lowest 3. This gives the final value of 9, 8, M

Shot	10	10	9	8
Single face (lose highest scoring arrow)	\nearrow	10	9	8
Score	10	9	8	
Multi-Spot Face (Adjust for number in face)	X	10	9	8
Adjust with penalties	\nearrow	9	8	М
Scored	9	8	М	

c.

- Top face 9
- ii. Middle face 10 and 8
- iii. Bottom face 10 and 7

In this case you would record a score of 7, M, M The archer has shot two arrows in the middle face, so the 8 is scored (as it is lowest) and the 10 becomes a Miss. They also shot two arrows in the bottom face, so the 7 is scored (as it is lowest) and the 10 becomes a Miss.

This leaves you with the values of 9, 8, 7, M, M Because the archer has shot more than 3 arrows, you score the lowest 3. This gives the final value of 7, M, M

Shot	10	10	9	8	7
Adjust for number in face	9	8	7	М	М
Adjust with Penalties	X	\times	7	М	М
Scored	7	М	М		







d.

- i. Top face 9
- ii. Middle face 10 and 8
- iii. Bottom face 7

The last arrow was shot out of time In this case you would score M8, 7, M

The archer has shot two arrows in the middle face, so the 8 is scored (as it is lowest) and the 10 becomes a Miss.

This leaves you with the values of 9, 8, 7, M. Because the archer has shot more than 3 arrows, you score the lowest 3. This gives you the three values of 8, 7, M. Because the last arrow was shot out of time, you cross the highest scoring arrow out and replace it with a Miss.

Shot	10	9	8	7
Adjust for number in face	X	9	8	7
Adjust for arrows	\times	8	7	М
Adjust for time penalties	\times	7	М	М
Scored	<u>∑</u>	7	М	М







- d.
- i. Top face 5
- ii. Middle face 6 and 2
- iii. Bottom face 5 and 5

In this case you would record a score of 2, M, M
The archer has shot two arrows in the middle face, so
the 2 is scored (as it is lowest) and the 6 becomes a
Miss. They also shot two arrows in the bottom face, so
the 5 is scored (as it is lowest) and the other 5
becomes a Miss. This leaves you with the values of 5,
5, 2, M, M

Because the archer has shot more than 3 arrows, you score the lowest 3. This gives the final value of 2, M, M



Shot	6	5	5	5	2
Adjust for number in face	\times	X	5	5	2
Adjust with Penalties	X	\times	2	М	М
Scored	2	М	М		

Be careful that you don't get confused between multi-spot faces and single spot faces!!!





Shot	5	5	5	5	4	4
Single face (score lowest 5 arrows)	X	5	5	5	4	4
Score	5	5	5	4	4	
Multi-Spot Face (Adjust for number in face)	5	5	5	5	X	4
Adjust with Penalties	\times	5	5	5	4	М
Scored	5	5	5	4	М	