# Book 4 Field and 3D Archery

Version 2020-12-31 22:58:30 Page 1 / 6

## Chapter 23

## **Shooting**

23.1 Each athlete shall shoot and stand or kneel at the shooting peg without compromising safety.

#### Version of 2021-01-01

- 23.1.4 In field and 3D Individual Elimination the athletes will stand on the peg according to the position (left/right) they are printed on the scorecard.
- 23.3 Number of arrows to shoot in Field and 3D rounds

#### Version of 2021-01-01

#### 23.3.3 Mixed Team:

- In the mixed team, for field athletes shoot 2 arrows, and for 3D they shoot 1 arrow each. At the first target the higher ranked team decides who shall start shooting. Thereafter, the team with the lower cumulative score will shoot first at the following target and, if the teams are tied, then the team that started the match will shoot first;
- In Field Mixed Team, athletes must change after every arrow.

Version 2020-12-31 22:58:30 Page 2 / 6

## Chapter 25

# **Scoring**

25.3 Except for those ties as set out in Article 25.3.2., tied scores in all rounds are ranked using:

#### Version of 2020-10-01

25.3.2 For ties regarding the entrance to the Elimination Rounds, entrance into the top two, or the progress from one stage of the competition to the next or for deciding the Medal placements after a Finals Round there shall be shoot-offs to break the ties:

#### Version of 2021-01-01

- 25.3.2 For ties regarding the entrance to the Elimination Rounds, entrance into the top two there shall be shoot-offs to break the ties:
  - For Field rounds, the shoot-offs shall take place on a target at the maximum distance or the division;
  - For 3D rounds, the shoot-offs shall take place at distance placed by the judge;
  - Shoot-offs shall be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he or his Team Manager has been notified, shall forfeit the shoot-off. If the athlete and his Team Manager have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete shall forfeit the shoot-off.

#### Version of 2020-10-01

#### 25.3.2.1 Individuals:

- A single arrow shoot-off for score;
- If the score is the same the arrow closest to the centre shall resolve the tie and if the distance is the same, successive single arrow shoot-offs, until the tie is resolved;
- The time limit for a shoot-off shall be 40 seconds for Field and one minute for 3D.

#### Version of 2021-01-01

#### 25.3.2.1 Individual shoot-offs:

- A single arrow shoot-off for score;
- If the score is the same the arrow closest to the centre shall resolve the tie and if the distance is the same, successive single arrow shoot-offs, until the tie is resolved;
- The time limit for a shoot-off shall be 40 seconds for Field and one minute for 3D;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### Version of 2020-10-01

#### 25.3.2.2 Teams:

- *An end of three arrows (one by each athlete) shoot-off for score;*
- If the score is still tied, the team with the arrow closest to the centre shall win;
- If still tied, the second (or third) closest to the centre arrow shall determine the winner;
- The time limit for a Team shoot-off shall be two minutes for Field rounds and 3D rounds.

#### Version of 2021-01-01

#### 25.3.2.2 Team shoot-offs:

- An end of three arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot at the same time (targets for red and blue peg will need to be placed);
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minute for 3D rounds;
- If the score is still tied, the team with the arrow closest to the centre shall win and, if still tied, the second (or third) closest to the centre arrow shall determine the winner;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### Version of 2021-01-01

25.3.2.3 Mixed Team shoot-offs:

Version 2020-12-31 22:58:30 Page 3 / 6

- An end of two arrows (one by each athlete) shoot-off for score;
- If the score is still tied, the team with the arrow closest to the centre shall win;
- If still tied, the second closest to the centre arrow shall determine the winner.
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minutes for 3D rounds;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### Version of 2021-01-01

- 25.3.3 For ties for the progress from one stage of the competition to the next other than as provided in Article 25.3.2 or for deciding the Medal placements after a Finals Round there shall be shoot-offs to break the ties:
  - Shoot-offs shall be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he or his Team Manager has been notified, shall forfeit the shoot-off. If the athlete and his Team Manager have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete shall forfeit the shoot-off.

#### Version of 2021-01-01

#### 25.3.3.1 Individual shoot-offs:

- A single arrow shoot-off for score;
- If the score is the same the arrow closest to the centre shall resolve the tie and if the distance is the same, successive single arrow shoot-offs, until the tie is resolved;
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minute for 3D rounds;
- This shoot-off will take place on the course where the match occurred.

#### Version of 2021-01-01

#### 25.3.3.2 Team shoot-offs:

- An end of three arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot alternately;
- The time limit shall be two minutes for Field rounds and 3D rounds;
- If the score is still tied, the team with the arrow closest to the centre shall win, and, if still tied, the second (or third) closest to the centre arrow shall determine the winner;
- This shoot-off will take place on the course where the match occurred.

#### Version of 2021-01-01

#### 25.3.3.3 Mixed Team shoot-offs:

- An end of two arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot alternately;
- If the score is still tied, the team with the arrow closest to the centre shall win; and, if still tied, the second closest to the centre arrow shall determine the winner;
- The time limit shall be two minutes for Field rounds and 90 seconds for 3D rounds;
- This shoot-off will take place on the course where the match occurred.

Version 2020-12-31 22:58:30 Page 4 / 6

## **REMOVED ARTICLES**

### Chapter 25

## **Scoring**

- 25.3 Except for those ties as set out in Article 25.3.2., tied scores in all rounds are ranked using:
  - 25.3.2 For ties regarding the entrance to the Elimination Rounds, entrance into the top two there shall be shoot-offs to break the ties:
    - For Field rounds, the shoot-offs shall take place on a target at the maximum distance or the division;
    - For 3D rounds, the shoot-offs shall take place at distance placed by the judge;
    - Shoot-offs shall be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he or his Team Manager has been notified, shall forfeit the shoot-off. If the athlete and his Team Manager have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete shall forfeit the shoot-off.

#### 25.3.2.2 Team shoot-offs:

- An end of three arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot at the same time (targets for red and blue peg will need to be placed);
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minute for 3D rounds;
- If the score is still tied, the team with the arrow closest to the centre shall win and, if still tied, the second (or third) closest to the centre arrow shall determine the winner;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### 25.3.2.2.1 Mixed Teams:

- An end of two arrows (one by each athlete) shoot-off for score;
- If the score is still tied, the team with the arrow closest to the centre shall win;
- If still tied, the second closest to the centre arrow shall determine the winner.

The time limit for a Team shoot-off shall be 80 seconds for Field and 45 seconds for 3D rounds.

#### 25.3.2.2 Team shoot-offs:

- An end of three arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot at the same time (targets for red and blue peg will need to be placed);
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minute for 3D rounds;
- If the score is still tied, the team with the arrow closest to the centre shall win and, if still tied, the second (or third) closest to the centre arrow shall determine the winner;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### 25.3.2.2.1 Mixed Teams:

- *An end of two arrows (one by each athlete) shoot-off for score;*
- If the score is still tied, the team with the arrow closest to the centre shall win;
- If still tied, the second closest to the centre arrow shall determine the winner.

The time limit for a Team shoot-off shall be 80 seconds for Field and 45 seconds for 3D rounds.

- 25.3.2.3 Shoot-offs following qualification and for entry into the next elimination round will take place at a target located in the central area.
  - For Field rounds, the shoot-offs shall take place on a target at the maximum distance for the division;
  - For 3D rounds, the shoot-offs shall take place at distance placed by the judge;
  - In the team 1/4 Elimination, the shoot-off will take place on the last target.
- 25.3.2.4 Shoot-offs shall be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he or his Team Manager has been notified, shall forfeit the shoot-off. If the athlete and his Team Manager have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete shall forfeit the shoot-off.

  In the event of a tie in the semi-finals, a shoot-off shall take place for Field rounds on the last target shot (individual and

Version 2020-12-31 22:58:30 Page 5 / 6

team), or for 3D rounds on an extra fifth target. In the event of a tie in the Medal Finals, the shoot-off shall take place for Field rounds on a nominated target; or for 3D rounds on a separate, fifth target.

- 25.3.2 For ties regarding the entrance to the Elimination Rounds, entrance into the top two there shall be shoot-offs to break the ties:
  - For Field rounds, the shoot-offs shall take place on a target at the maximum distance or the division;
  - For 3D rounds, the shoot-offs shall take place at distance placed by the judge;
  - Shoot-offs shall be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he or his Team Manager has been notified, shall forfeit the shoot-off. If the athlete and his Team Manager have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete shall forfeit the shoot-off.

#### 25.3.2.2 Team shoot-offs:

- An end of three arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot at the same time (targets for red and blue peg will need to be placed);
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minute for 3D rounds;
- If the score is still tied, the team with the arrow closest to the centre shall win and, if still tied, the second (or third) closest to the centre arrow shall determine the winner;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### 25.3.2.2.1 Mixed Teams:

- An end of two arrows (one by each athlete) shoot-off for score;
- If the score is still tied, the team with the arrow closest to the centre shall win;
- If still tied, the second closest to the centre arrow shall determine the winner.

The time limit for a Team shoot-off shall be 80 seconds for Field and 45 seconds for 3D rounds.

#### 25.3.2.2 Team shoot-offs:

- An end of three arrows (one by each athlete) shoot-off for score;
- Athletes in the team will shoot at the same time (targets for red and blue peg will need to be placed);
- The time limit for a shoot-off shall be 40 seconds for Field rounds and one minute for 3D rounds;
- If the score is still tied, the team with the arrow closest to the centre shall win and, if still tied, the second (or third) closest to the centre arrow shall determine the winner;
- This shoot-off will take place in a central area after the qualification courses are complete.

#### 25.3.2.2.1 Mixed Teams:

- An end of two arrows (one by each athlete) shoot-off for score;
- *If the score is still tied, the team with the arrow closest to the centre shall win;*
- If still tied, the second closest to the centre arrow shall determine the winner.

The time limit for a Team shoot-off shall be 80 seconds for Field and 45 seconds for 3D rounds.

- 25.3.2.3 Shoot-offs following qualification and for entry into the next elimination round will take place at a target located in the central area.
  - For Field rounds, the shoot-offs shall take place on a target at the maximum distance for the division;
  - For 3D rounds, the shoot-offs shall take place at distance placed by the judge;
  - *In the team 1/4 Elimination, the shoot-off will take place on the last target.*
- 25.3.2.4 Shoot-offs shall be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he or his Team Manager has been notified, shall forfeit the shoot-off. If the athlete and his Team Manager have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete shall forfeit the shoot-off.

  In the event of a tie in the semi-finals, a shoot-off shall take place for Field rounds on the last target shot (individual and team), or for 3D rounds on an extra fifth target. In the event of a tie in the Medal Finals, the shoot-off shall take place for Field rounds on a nominated target; or for 3D rounds on a separate, fifth target.

#### 25.3.3 Mixed Team:

- In the mixed team, for field athletes shoot 2 arrows, and for 3D they shoot 1 arrow each. At the first target the higher ranked team decides who shall start shooting. Thereafter, the team with the lower cumulative score will shoot first at the following target and, if the teams are tied, then the team that started the match will shoot first;
- In Field Mixed Team, athletes must change after every arrow.

Version 2020-12-31 22:58:30 Page 6 / 6